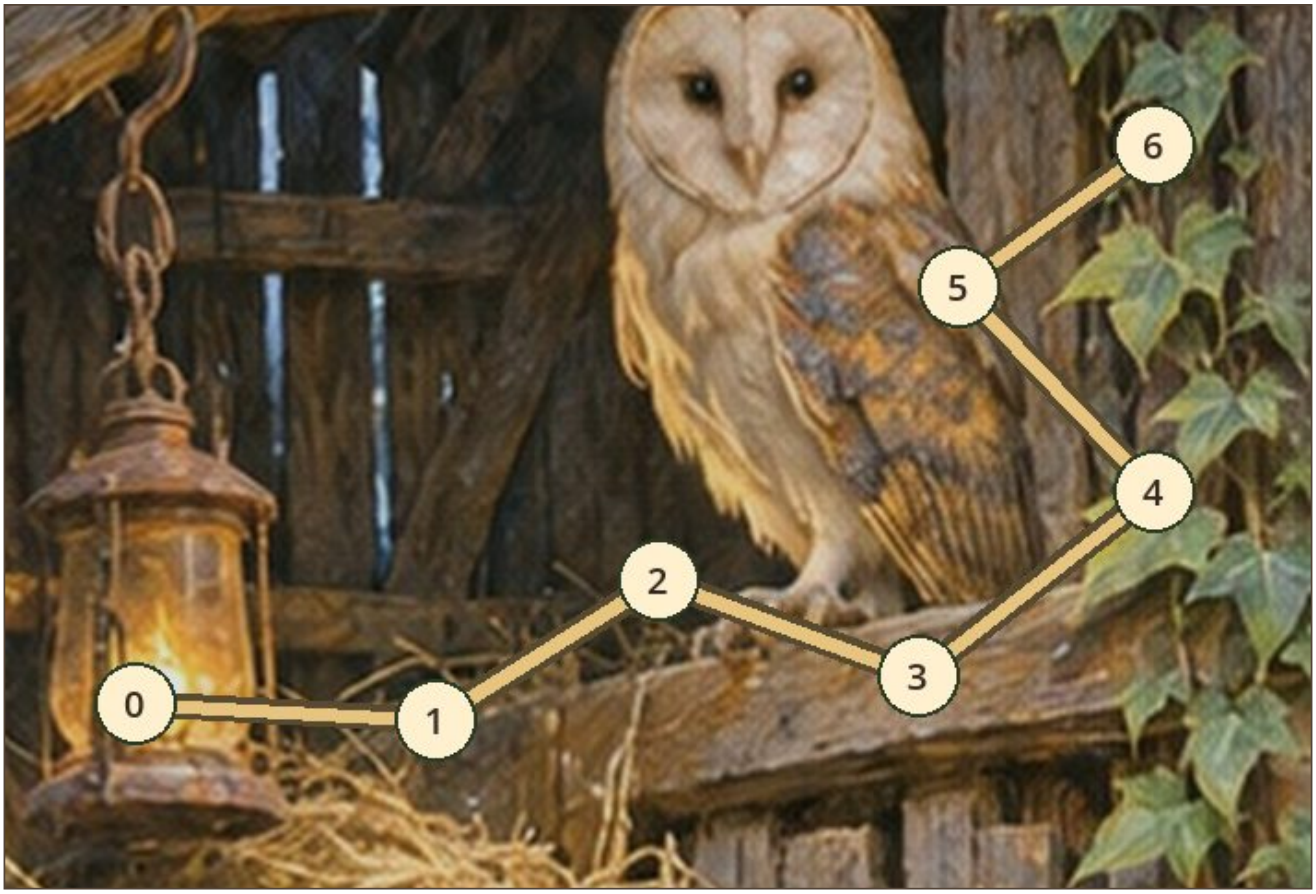
The Owl in the Barn

Put the counter on 0. Mix the story tokens face down. The six stops are six moments in a story you tell together.



The Owl in the Barn

Something pale stirs above the old wooden door.



The Owl in the Barn

Something pale stirs above the old wooden door.



The Owl in the Barn

Something pale stirs above the old wooden door.

Story tokens × 18 · Game board × 1 · Cardboard counter × 1

1 Put the counter on 0. Mix the story tokens face down. The six stops are six moments in a story you tell together.

2 Take turns drawing a token and moving one space. Add a sentence that uses the picture and answers the question for that stop. At stop 6 give the story an ending together.

3 At the first stop, try using two tokens in a single sentence.

1 Who sets off?
2 What is missing?
3 Who comes along?
4 What is in the way?
5 Who helps?
6 How does the journey end?