







Lost at the school fête

Someone has found a stray welly at the school fête. Was it beside the cake stall or under the bunting? Three cards are all you need to open the lost property desk.

Storytelling game · Ages 5+ · Players 2–6

What you'll need

Nine cut-out cards and a small space on the table for three piles. Print on A4 at actual size (100%).

How to play

1. Sort the cards into Finders, Places and Lost things. Shuffle each pile face down.
2. The first storyteller draws one from each pile and announces what their finder discovered and where. Everyone else can ask one question about its owner.
3. The storyteller picks an answer and explains how the lost thing gets back to its owner. Put the cards back, shuffle and pass the job to the next player.

Give it a twist

Keep the lost thing secret. Give two clues in the voice of your finder and let everyone guess before you reveal the card.

You're welcome to print copies for your household or a group you teach. To pass a game on, share the link to its page. Please get in touch before reselling copies or republishing the files.

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